

User 3 Answers:

Have you used the Focus app?

- He used it a year ago

Have you used the Hudl app?

- It's been over a year for that as well

Installation flow: cameras page

- He would click the Install button

Get ready to install the camera screen

- He would have glanced at the text and would have clicked the big blue button

Video screen:

- He expects to see what was on the screen previously on this screen, he would expect the view

Install the mounting plate screen:

- He knows this is a very critical step
- This video needs to quickly capture things that are in my physical space matching the content above the video
- He first looked at the height and distance reqs, second he looked at Help
- He missed: if he was uncomfortable with this, he wants a way out

Install the Camera screen:

- Back button - he expects to go one step back and he would tap himself backwards out of this flow to close

Activate the Camera:

- He expects an edited video of light meanings, things on devices that suggest statuses, tying what's happening on the camera and phone together

Connect to WiFi screen:

- He would swipe up to get to settings, look for Hudl Focus device - he would look at doing it himself.
- He would love to see a network name or showing what it would look like in his settings menu

Connecting to WiFi process prompt:

- What would you do if this took 30 sec plus to load?
 - He would be curious which network it is connecting to?
 - Why is it taking so long?

Loader

- If it's more than a minute, he would be wondering what he would do on this page
- Most likely close the app
- Expects that the app would trigger something to happen if he reopened it

Prepare to adjust the camera screen

- He knows he will be able to approximate where the camera will be

First install screen:

- Where are the notches on the physical device
- Would expect the lag on the camera
- Not sure what he is able to align?

Are the fields lines visible?

- Which lines should be visible? What does visible mean?

Can you see the near sideline?

- Not sure what the transition was between the pages?

Is the camera's view blocked?

- Not sure what these things should look like? How bad would be a rafter in the top of the screen? What is actually bad?

Near far corner?

- Do you know how far we are finishing up? He says pretty good. He knows there will eventually be a step to confirm the corners

Confirm the Camera Setup

- It makes sense to have these be interactive
- He would swipe through these to check
- He was not instantly thinking that these would help him move on

Preloader

- He would assume this will take 1-3 minutes

Hudl has been notified

- What if my game is in 18 hours

How would you move through this flow, quickly? (do they expect to swipe, click dots at the top, or just press continue)

- **Pressing button/swiping/dots?**
 - Would hit continue first
 - Swiping is exploratory, Continue is more directional
- Back arrow - he thinks that this would take him one step back

Where do they expect the back button on each of those screens to take them? (do they think it takes them to the prev. screen or to the last spot they were in before getting to onboarding)

- This is about on learning about how I can record games?

When we say onboarding, what do you expect to happen? Is this the type of content you expect to see?

Context Bottom Nav Questions

- **What would you fill the bottom space with and what icons they might choose to represent those. Why?**
 - Home screen with live view and current status
 - Schedule
 - Settings
 - Past/Present/Future paradigm